



2nd Annual
Battle of the Broncos
Dodge Ball Tournament
 ...brought to you by the
Student-Athlete Advisory Committee

Sunday, April 23, 2006
Leavey Activity Center
Games begin at 9:00am

(Bring family, friends and lunch, and join us for a picnic in Alumni Park immediately following the competition)

Team Name: _____

Team Captain: _____

Name: _____

Name: _____

Name: _____

Name: _____

Name: _____

Name: _____

Division: _____

1. SCU Student-Athletes (\$50 per team)
2. SCU Students (\$50 per team)
3. SCU Faculty/Staff (\$100 per team)
4. SCU Alumni (\$100 per team)

T-Shirt Order (5): _____

(Adult S, M, L, XL)

Additional T-shirts (\$8 each) _____

Total: _____

Paid: _____

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Rules:

- 1) 5 players on the court in each game. (Composition must be 2 men and 3 women, or vice-versa.) May carry a roster of up to 7 people; in which case, the composition of the team must be 3 men and 4 women, or vice-versa.)
- 2) Each team must have a Captain and a Team Name. All teams must wear matching uniforms.
- 3) Student teams, Student-Athlete teams, and Faculty/Staff teams must be composed entirely of people from that division.
- 4) Alumni Teams- On a roster of 5 people, 4 must be alumni. On a roster of 7 people, 5 must be alumni.
- 5) Prizes will be awarded to: a) the winners of each division, b) the grand champion and c) the team with the best uniforms/costume.
- 6) Each team entry includes (5) t-shirts. Additional t-shirts may be purchased for \$8 each. Please indicate your size(s) on the sign-up form.



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Rules

1) The Team:

- a) Teams will be made up of 5-7 players. Five (5) players will compete on a side and the other two will be substitutes. Substitutes may enter the game only in the case of injury.
- b) Teams must be comprised of 2 men and 3 women (or vice-versa), 3 men and 3 women, or 3 men and 4 women (or vice-versa).
- c) On the court, teams must be comprised of 2 men and 3 women (or vice-versa).

2) The Game

- a) The object of the game is to eliminate all opposing players by getting them "Out". This may be done by:
 - i) Hitting an opposing player with a LIVE thrown ball below the shoulders.
 - ii) Catching a LIVE ball thrown by your opponent before it touches the ground.

Definition- "LIVE": a ball that has been thrown and has not touched anything, including, the floor/ground, another ball, another player, official or other item outside the playing field.

3) The Opening Rush

- a) Game begins by placing 5 dodgeballs along the center line (1 in the middle and two on either side) (Teams with a Bonus Ball will have 3 balls on their side of the centerline.) The ball in the middle may be retrieved by either team. Once a ball is retrieved, it must be taken behind the attack-line before it can be legally thrown.

4) Timing and Winning the Game

- a) The first team to legally eliminate all opposing players will be declared the winner. A 10 minute time limit has been established for each contest. If neither team has been eliminated at the end of the 10 minutes, the team with the greater number of players remaining will be declared the winner. In the case of an equal number of players remaining after regulation, the next player to be eliminated shall determine the winner.

5) The Bonus Ball

- a) SCU is hosting the Women's WCC Tennis Tournament from Friday April 21 through Sunday April 23, 2006. Teams that have 3 or more members attend a tennis match AND have their sign-up sheet signed by SCU Trainer, Rosie Cheng, will be given a bonus ball. You can earn a maximum of 1 bonus ball per round of competition. (i.e. Have 3 or more members of your team attend 4 tennis matches and get 1 bonus ball in up to 4 rounds of the dodgeball tournament.)



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GAME TIMES

Time	Court 1 (Leavey Auxiliary)	Court 2 (Leavey Floor- South)	Court 3 (Leavey Floor- North)
9:00am	S1-2	S3-4	S5-6
9:15am	S7-8	S9-10	S11-12
9:30am	S13-14	S15-16	SA1-2
9:45am	SA3-4	SA5-6	SA7-8
10:00am	SA9-10	SA11-12	SA-13-14
10:15am	SA15-16	FS1-2	FS3-4
10:30am	FS5-6	FS7-8	A1-2
10:45am	A3-4	A5-6	A7-8
11:00am	BREAK		
11:15am	S1-4	S5-8	S9-12
11:30am	S13-16	SA1-4	SA5-8
11:45am	SA9-12	SA13-16	FS1-4
Noon	FS5-8	S1-8	S9-16
12:15pm	BREAK		
12:30pm	S1-8	S9-16	SA1-8
12:45pm	SA9-16	FS 1-8 (Division Championship)	A 1-8 (Division Championship)
1:00pm	S1-18 (Division Championship)	SA1-16 (Division Championship)	
1:15pm	SA/FS (Tournament Semi-Final)	S/A (Tournament Semi-Final)	
1:30pm	BREAK		
1:45pm		SA/FS/S/A (Final Match)	