



**PRE-GAME FORMAT
MEN'S & WOMEN'S BASKETBALL**

<u>TIME</u>	<u>CLOCK</u>	
8:00:00 p.m.	60:00	Clock starts 60:00 minute countdown.
8:59:30 p.m.	00:30	Horn sounds – teams line up at foul lines in front of their bench, facing center
9:00:00 p.m.	00:00	National Anthem; teams shake hands
9:02:00 p.m.	00:00	Horn – begin introductions A) Visiting Team B) Dayton
9:04:30 p.m.	00:00	Horn – starters to court
9:05:00 p.m.	20:00	Tip-off

TIMEOUT FORMAT:

ELECTRONIC MEDIA

1. Electronic media is entitled to nine (9) timeouts. The **first team-called, 30-second timeout in the second half becomes a media timeout** but does not replace one of the scheduled four in the half. No other 30-second timeouts can be used as media timeouts. All media timeouts will be **2:20**. A warning horn will sound 15 seconds prior to the end of the timeout and a horn will sound to resume play at the end of the 15 seconds.
2. Media timeouts will occur at the first dead ball after the clock has passed 16:00, 12:00, 8:00 and 4:00. **If the dead ball occurs as a result of a shooting foul, the timeout will be taken prior to shooting the free throws.**
3. Teams may call four (4), 30-second timeouts per game. Only three (3) may be carried over to the second half. A player or coach may request successive timeouts. Players may sit down during successive timeouts. In addition, teams may call one (1), 60-second timeout that cannot be extended for electronic media. A warning horn sounds 15 seconds prior to the end of the timeout and again to resume play at the end of the 15 seconds.
4. In overtime, each team receives one additional 30-second timeout per overtime period. Unused timeouts from the second half, or previous overtime periods, may be carried over. Only the first 30-second timeout in each overtime period will become an electronic media timeout.